



Position of Leadership Duties and Requirements

Troop Bugler

These items must be accomplished to the best of the scout's ability, or completed to the satisfaction of the troop's Scoutmasters in order to receive credit for this troop level position of responsibility. The scout will be expected to complete a *"Self Assessment"* form and present it at the Scoutmaster Conference upon the conclusion of this position's term.

Term: 12 Months

During his term of office, the Troop Bugler must:

- Attend at least half of monthly outings
- Attend at least 2/3's of the troop meetings
- May attend monthly PLC meetings
- Bugle at troop meetings, events, outings, and Courts of Honor as required
- Learn to play "Assembly" – Played to call participants to attention
- Learn to play "To The Color" – Played for flag raising ceremonies
- Learn to play "Reveille" – Played to awaken the troop during outings
- Learn to play "Taps" – Played for flag retiring ceremonies and at the end of a day
- Enthusiastically wear the Scout uniform correctly
- Live by the Scout Oath and Law
- Show Scout spirit
- Lead by setting a good example for other Scouts
- Complete other duties as assigned by the ASPL
- Be certified by the Scoutmaster that you have adequately completed the duties and requirements of this position.

Qualifications for the position of Troop Bugler are:

- Age 12 minimum
- Must be 1st Class Rank or higher
- Must have been a member of Troop 147 for a minimum of 6 months

TROOP 147

- Must commit to successfully complete Troop Leadership Training

TROOP 147

Reveille

$\text{♩} = 152$

f

Fine

D.C. al fine

The musical score for 'Reveille' is written in 2/4 time with a tempo of 152. It consists of three staves. The first staff begins with a dynamic marking of *f*. The second staff contains the word 'Fine' above the first measure. The third staff concludes with the instruction 'D.C. al fine' above the final measure.

Assembly

$\text{♩} = 200$

f

The musical score for 'Assembly' is written in common time (C) with a tempo of 200. It consists of two staves. The first staff begins with a dynamic marking of *f*.

To The Color

$\text{♩} = 132$

f

Fine

D.C. al fine

The musical score for 'To The Color' is written in common time (C) with a tempo of 132. It consists of four staves. The first staff begins with a dynamic marking of *f*. The second staff contains the word 'Fine' above the first measure. The fourth staff concludes with the instruction 'D.C. al fine' above the final measure.

TROOP 147

Taps

The image shows the musical notation for the 'Taps' bugle call. It consists of two staves of music in 4/4 time. The first staff begins with a tempo marking of quarter note = 50 and a dynamic marking of *mf*. The melody starts on G4, moves to A4, then B4, and continues with a series of eighth and quarter notes. The second staff continues the melody, featuring a *ff* dynamic marking, a crescendo leading to an *f* dynamic, and finally a *morendo* marking as the piece concludes.

Note: These calls and more can be played at http://www.geocities.com/ksj_buffalo_regiment/buglecalls.html

Statement of Commitment:

With this appointment to the position of Troop Bugler, I hereby promise to cheerfully perform all the duties of my office as stated above and commit to the above participation requirements. I understand that failure to honor this commitment during my term of office may result in the loss of my leadership position and/or the loss of leadership credit toward my rank advancement.

Scout's Signature _____ Date _____

Scout's Name (print) _____

Parent's Signature _____