



Position of Leadership Duties and Requirements

Troop Gamemaster

These items must be accomplished to the best of the scout's ability, or completed to the satisfaction of the troop's Scoutmasters in order to receive credit for this troop level position of responsibility. The scout will be expected to complete a "*Self Assessment*" form and present it at the Scoutmaster Conference upon the conclusion of this position's term.

Term: 12 Months

During his term of office, the Troop Gamemaster must:

- Attend at least half of monthly outings
- Attend at least 2/3's of the troop meetings
- May attend monthly PLC meetings
- Lead games, skits, and songs for troop meetings, or special events as assigned by the PLC
- Develop cache of new games, skits, songs, props, and required resources for the troop
- Plan and facilitate a minimum of 1 "Firebowl Extravaganza" for a troop outing per term
- Enthusiastically wear the Scout uniform correctly
- Live by the Scout Oath and Law
- Show Scout spirit
- Lead by setting a good example for other Scouts
- Complete other duties as assigned by the ASPL
- Be certified by the Scoutmaster that you have adequately completed the duties and requirements of this position.

Qualifications for the position of Troop Gamemaster are:

- Age 12 minimum
- Must be 1st Class Rank or higher
- Must have been a member of Troop 147 for a minimum of 6 months
- Must have successfully completed Troop Leadership Training

Statement of Commitment:

With this appointment to the position of Troop Gamemaster, I hereby promise to cheerfully perform all the duties of my office as stated above and commit to the above participation requirements. I understand that failure to honor this commitment during my term of office may result in the loss of my leadership position and/or the loss of leadership credit toward my rank advancement.

Scout's Signature _____ Date _____

Scout's Name (print) _____

Parent's Signature _____